
Subject: Re: MPF banning players for being extremely good at a 11 year old game
Posted by [Aircraftkiller](#) on Sun, 23 Jun 2013 01:16:09 GMT

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Pyryle wrote on Sat, 22 June 2013 00:13

I tried my hand at spreading the word of Reborn to most of the people I go to school with, and most of them did not appear to have much interest in it because either they think the graphics look rather dated that modern games should hold up to modern visual standards, which is understandable since most FPS-playing people nowadays want eye candy industry-standard visuals in their games, and/or they are not too familiar with the C&C series in general.

FTFY

Pyryle wrote on Sat, 22 June 2013 00:13As for me, I continue to play Reborn and the rest of the Bluehell projects not just because I test them internally with the rest of the BHP team, but because they represent in my opinion an extension of Renegade through their multiplayer. My most favorite C&C is RA1 and when I found out (in early 2006) that RA1 was turned into a FPS, I just had to play it without realizing or understanding its unit balances at the time, just because of the amazing idea of playing as one of your favorite units.

But they're so mismanaged that they end up dying right after release. Reborn should be averaging 24 to 40 players right now. It's been less than a month since release. It currently has 15 players on a Saturday night. That's pretty terrible, honestly. If it were promoted better and they moved on to an engine that could compete with free games released today (I'll keep comparing it to Star Trek Online since it's free and looks vastly better), they'd actually get a fanbase that's more diverse than the "lol I sit on TS with these guys all night" crowd.

It's the Internet community equivalent of in-breeding. There's very few of you left over there who post regularly. There's little innovation, and the player counts are dwindling. The majority of fans saw the writing on the wall years ago and left in droves.

Pyryle wrote on Sat, 22 June 2013 00:13Also, who are you referring to by weirdo fucks? Is it the dev team, or the actual wierdos that discuss in the public forums? (when you see a guy named APB_ICE, ask him about the Illuminati)

In regards to that, I am not offended by such association just because I perform my testing duties with them. Like what Iran said, there is much entertainment to be had with this and surrounding communities, including BHP, regardless of who is doing what and why.

I clearly stated that I think most of the mod teams are pretty decent people. I get along with most of them. There's a few exceptions. The only real entertainment I get from "BHP" is doing a cursory glance at the forum and seeing someone like that "alucard"/Guts kid talking about how he's literally crying because he got banned from a mod for a day.
