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Subject: Re: Client crash

Posted by [Lazy5686](#) on Mon, 17 Jun 2013 22:45:02 GMT

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[19:42:04] <&Erebos> [DEBUG] 4.0 users: 20 Total: 26 Percentage: 76.923077

[19:42:04] <&Erebos> !fds listgamedefs

[19:42:04] <&Erebos> !setnextmap C&C\_Hourglass

[19:42:04] <&JellyMarathon> Host: [Erebos] There are insufficient players running scripts 4.0 to play a new map right now, setting a normal map next.

[19:42:05] <&JellyMarathon> Host: [BR] Setting next map to C&C\_Hourglass ...

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