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Subject: Re: [Skins] Skin Pack

Posted by [ArtyWh0re](#) on Thu, 02 May 2013 09:20:30 GMT

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I like the idea of the PT skins although I would of highlighted the building images more to fit in with the PT elements ie bright light up.

The scrin buildings as far as i can see are just a colour change with scrin logos. But this has a lot more potential, with the right textures, you can really give thoes buildings a true scrin theme.

Remember thoes C&C 3 skins Degranus did for the Vehicles?

The only difference is buildings are far easier to skin.

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