

---

Subject: Re: 3ds Max

Posted by [escelade3](#) on Wed, 24 Apr 2013 00:52:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yea I won't have access to max 8 so I might as well just stick with RenX for now. Its not a terrible program to work with since the detail that you can put in renegade is extremely low anyways.

Thanks for the advice

---