

---

Subject: Re: 3ds Max

Posted by [N1warhead](#) on Tue, 23 Apr 2013 16:10:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

(AS FAR) as I know it won't work. just look on google or search the forums for a renegade w3d exporter 3ds max 2010 and see if you can find something. (Or different key words that make it more specific.)

But if I am correct nothing has changed and you still have to use 3ds max 8.

In a long term investment 2013 will be better to use. To bad you can't get 8. It's very computer friendly doesn't stress her out lol. I got a 1.6 Processor with like 712 ram and I can build high poly scenes, but on 2013 I can build half of what I normally could.

---