Hey guys, I am making something that I think would be a cool kinda mod for renegade, and I was curiou how would I make you see further (E.G. - Render more stuff) at a distance instead of showing the Sky or whatever. I tried changing the SightRange on Level Edit from 50 to like 5000 and it made no difference. Any help would be very appreciated, thanks.

(NEVER MIND I THINK I JUST FIGURED IT OUT)