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Subject: Re: Dragonade 1.2

Posted by [EvilWhiteDragon](#) on Wed, 03 Apr 2013 13:09:04 GMT

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Whitedragon wrote on Tue, 02 April 2013 22:55 I don't know about BIATCH, but it's the same thing the "UseLagReduction" setting does. Having a good client side anti-cheat so you can only enable it for people not running the anti-cheat is the only thing that makes it slightly useful now.

I would recommend you put a big fat warning with it, as it really can ruin the game for non-TT players. And yes, BIATCH's distrust uses the UseLagReduction thingy, but on a player by player basis.

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