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Subject: Re: ACK

Posted by [saberhawk](#) on Tue, 26 Mar 2013 11:29:05 GMT

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Oblivion165 wrote on Tue, 26 March 2013 00:09Wow what a crappy system they made. I use view frustums and bounding boxes. Done and done.

View frustums and bounding boxes don't solve the problem of overdraw. VIS does. Renegade has frustum culling already...

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