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Subject: Re: ACK

Posted by [Gen\\_Blacky](#) on Mon, 25 Mar 2013 20:29:22 GMT

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Ani wrote on Mon, 25 March 2013 14:15: Didn't jonwil release a version of LevelEdit at one point that included some fixes? How was he able to do that?

I still think it'd be easier to just have a VIS point (or whatever) every couple of renemeters uniformly placed all around a map.

Nothing was done with the vis system as far as i know.

Not possible with the current system I would imagine. Hard to calculate changes in the meshes with different camera types.

<http://renhelp.laeubi.de/tutorial-vis-tutorial.html>