
Subject: Re: C&C_Carriers *wip*

Posted by [Ethenal](#) on Sun, 17 Mar 2013 06:22:13 GMT

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Intradox wrote on Sat, 16 March 2013 21:27Nah I just got banned from Jelly for having some illegal models, which had no advantage. And I don't know if I can get unbanned or not.

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Quote:

[08:08:42] <&JellyMarathon> [CHEAT] Intradox has file w_c4-r.w3d
[08:08:42] <&JellyMarathon> [CHEAT] Intradox has file w_c4-t.w3d
[08:08:42] <&JellyMarathon> [CHEAT] Intradox has file w_chem.w3d
[08:08:42] <&JellyMarathon> [CHEAT] Intradox has file w_chng.w3d
[08:08:42] <&JellyMarathon> [CHEAT] Intradox has file w_flmt.w3d
[08:08:42] <&JellyMarathon> [CHEAT] Intradox has file w_gren.w3d
[08:08:42] <&JellyMarathon> [CHEAT] Intradox has file w_ionb_closed.w3d
[08:08:42] <&JellyMarathon> [CHEAT] Intradox has file w_ionc.w3d
[08:08:43] <&JellyMarathon> [CHEAT] Intradox has file w_lsrg.w3d
[08:08:43] <&JellyMarathon> [CHEAT] Intradox has file w_pist.w3d
[08:08:43] <&JellyMarathon> [CHEAT] Intradox has file w_rail.w3d
[08:08:43] <&JellyMarathon> [CHEAT] Intradox has file w_rifl.w3d
[08:08:43] <&JellyMarathon> [CHEAT] Intradox has file w_rock.w3d
[08:08:43] <&JellyMarathon> [CHEAT] Intradox has file w_rprg.w3d
[08:08:43] <&JellyMarathon> [CHEAT] Intradox has file w_shot.w3d
[08:08:43] <&JellyMarathon> [CHEAT] Intradox has file w_snip.w3d
[08:08:43] <&JellyMarathon> [CHEAT] Intradox has file w_tibf.w3d
[08:08:43] <&JellyMarathon> [CHEAT] Intradox has file w_tibr.w3d
[08:08:43] <&JellyMarathon> [CHEAT] Intradox has file w_volt.w3d
[08:08:43] <&JellyMarathon> [CHEAT] Intradox has file nukeemitter.w3d
[08:08:48] <&JellyMarathon> [CHEAT] Intradox has file 0bj3ct5.ddb
[08:08:43] <&JellyMarathon> [CHEAT] Intradox has file ionemitter.w3d

HAHAHAHAHAHAHAHA

and to clarify, the models could have just been simply weapon models (though more likely you were using bigweapons), but the emitters are exactly what they say, emitters (makes it a lot easier to find a beacon, huh?) and the objects hack is, well, an objects hack. lol

And judging by the name of that objects file, you were probably using the objects injector too!

Don't mean to hijack your thread, zunnie
