
Subject: Hi, I have two problems, can ne1 fix them?
Posted by [MatthewHXP](#) on Thu, 18 Sep 2003 18:49:28 GMT
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Hello

The two problems are:

The Flamethrower kills units and buildings very fast when I didn't change it
and
The base defences don't work, even the turrets.

I've had to figure it out without tutorials as I don't have Word. I'm using the map C&C_Under from the MultiplayerPack.

Can anyone help?

Thanks in advance...
