Subject: scumbag testers
Posted by iRANian on Sun, 03 Mar 2013 00:03:27 GMT

Quote:Renegade 2 was actually playable and was showing great progress. I think it had great potential, but for one unfortunate event. Every so often, corporate executives would fly down to Westwood to examine the games we were working on. They would give directives on changes to the game and even decide if a game should be cancelled or not. On one such visit the executives played multiplayer game of Renegade 2 as one team and our game testers were playing the other team. Our testers thought it would be real funny to insta-kill the executives at every opportunity. The result was quite unpleasant for the execs and shortly thereafter the project was cancelled. <sigh> There is a good lesson to be learned here.