Subject: Important information for anyone building a map
Posted by jonwil on Fri, 22 Feb 2013 07:23:21 GMT
View Forum Message <> Reply to Message

you are working on a map you MUST make sure that it is NOT possible for a vehicle to be higher than the highest geometry on the map otherwise you WILL get netcode issues. For flying vehicles, that means you NEED a flight roof that flying vehicles can't ever fly higher than.