Subject: Re: For any Red Alert 1 fans out there
Posted by iRANian on Thu, 31 Jan 2013 12:53:22 GMT
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The resign hotkey now actually works. There wasn't any code to do anything when the resign hotkey was pressed, even though the game read this hotkey from REDALERT.INI and also put it back in REDALERT.INI.

Added a new hotkey to toggle the sidebar on/off. This works like pressing the TAB keyboard key in C&C95. This key can be set with KeySidebarToggle= under [WinHotkeys] in REDALERT.INI.

 Un-hardcoded the 1-0 keys on the keyboard. The hotkey checking code for handling teams checked both the REDALERT.INI key for the corresponding team and a hard-coded keyboard key for some reason. The checks for hard-coded keyboard keys have been patched out. This essentially allows you to change what the 1-0 keyboard keys are assigned to do, like is possible with the other keyboard keys.