## Subject: Re: Cool Player Tags
Posted by Ethenal on Sun, 27 Jan 2013 02:01:30 GMT

Creed3020 wrote on Sat, 26 January 2013 10:02Looks great guys!

I think I remember seeing this addition in the 4.0 scripts and was wondering how it would get utilized outside of the traditional ways.
I don't know if you're referring to these but that's not the new TAG command that's available in the FDS (that mimics the MVP *# thing), but rather basically the same thing as the little arrows that pop up above your head after a radio command - except they're supplemented by models you download from the TT downloader.