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Subject: JFW\_Vehicle\_Animation\_Trigger?

Posted by [roszek](#) on Thu, 10 Jan 2013 01:16:30 GMT

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Time (how long the timer should run for) ?

TimerNum (what number to use for the timer) ?

UpTrigger (first trigger to look for)

DownTrigger (second trigger to look for) ?

Can someone explain these settings; I don't understand.

For instance if i wanted to play some animation when I enter/exit a vehicle what value would I enter as trigger?

And what timer?

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