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Subject: Re: Night Vision Hud [4.0. Compatable]  
Posted by [Generalcamo](#) on Sat, 05 Jan 2013 14:51:02 GMT  
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I'm just giving facts. If I made a map, and all he said was "it sucks because it looks bad", then I would be disappointed. WHY does it look bad? WHAT should I do to improve it?

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