
Subject: Re: For any Red Alert 1 fans out there
Posted by [ViPeaX](#) on Sat, 05 Jan 2013 01:13:46 GMT
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Why do you even bother releasing this crap? Don't you already see how much of a waste of effort it is before you start? You don't have a feeling for gameplay, not even close to it. It's not just bad, it could very well be the worst gameplay in a strategy, ever.
Even the radar and sidemenu are failing hard on the side. At least make it useful, not copy/paste code fail herpderp.

GJ sir.
