
Subject: Re: Upcoming Map C&C_Air

Posted by [crazfulla](#) on Fri, 04 Jan 2013 23:37:43 GMT

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People play these maps because you are the only consistantly active person making them nowadays. I have practically given up, Aircraftkiller seems preoccupied with other projects... people will take what they can get. It is easy to make money when you have the monopoly.

Don't get me wrong, the terrain does look nice enough. You can model quite well. But the ship is just tacky and looks out of place. All I'm saying is your future maps could do with a little more imagination.

And how is getting a bigger monitor going to solve the issue of your screenshots distorting the forum tables? I would have thought it is more of a resolution issue.
