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Subject: Re: Merry Christmas

Posted by [Omar007](#) on Sat, 29 Dec 2012 00:07:07 GMT

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UE4 has no UnrealScript, true but I think it'll be a while before there is a UDK 4.

Aside from that, the Renegade engine is fine for what ApocRising is doing. It might not be as advanced as the UDK or CryEngine for that matter, but it works great for the gameplay. You know, that thing that really matters most ;P

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