I had the same problem with the new driver but I managed to find the solution. You have to go to NVIDIA Control Panel and turn on "Antialiasing - FXAA"
It worked for me and I believe it should work for all of you as well.
Toggle Spoiler

File Attachments
1) fix.jpg, downloaded 1586 times

NVIDIA Control Panel

File   Edit   Desktop   3D Settings   Help

Back

Select a Task...
- 3D Settings
  - Adjust image settings with preview
  - Manage 3D settings
  - Set PhysX Configuration
- Display
  - Change resolution
  - Adjust desktop color settings
  - Rotate display
  - Set up digital audio
  - Adjust desktop size and position
  - Set up multiple displays
- Stereoscopic 3D
  - Set up stereoscopic 3D
  - View compatibility with games
- Video
  - Adjust video color settings
  - Adjust video image settings

System Information

Manage 3D Settings

You can change the global 3D settings and create overrides for specific programs. The overr

I would like to use the following 3D settings:

Global Settings | Program Settings

Global presets:

Base profile ▼   Restore

Settings:

Feature	Setting
Ambient Occlusion	Off
Anisotropic filtering	8x
Antialiasing - FXAA	On
Antialiasing - Gamma correction	Off
Antialiasing - Mode	On
Antialiasing - Setting	4x
Antialiasing - Transparency	Off
CUDA - GPUs	All
Maximum pre-rendered frames	3
Multi-display/mixed-GPU acceleration	Multiple display performance mode
Power management mode	Adaptive

Description:

This listbox contains all of the features you can adjust on your NVIDIA GPU-based graphics card.
setting of a feature using the dropdown listbox beside the feature name.

Typical usage scenarios: