

---

Subject: [Renegade Map] C&C\_Fusion.mix  
Posted by [roszek](#) on Sun, 23 Dec 2012 18:51:24 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

This map is a merge between my C&C\_aGeneralMap and C&C\_Madness map.

I simply added the Generals vehicles from Madness to aGeneralMap as well as I created custom attack and destruction sounds for all 8 buildings.

aGeneralMap I always felt had a great layout with a nice field to fight in and 2 veh entrances for both bases, one entrance on each base has a fully destroyable bridge.

I added custom defences to this map by modifying the sam to look more like the Generals one and giving china a heavy gun turret; I would have done the gatling gun like with Generals but it would miss the inf with two muzzles being off center.

You can download the map here...

Some screenshots and a video demo:

Video demo...

---

---

### File Attachments

1) [Screenshot.187.jpg](#), downloaded 632 times



2) [Screenshot.188.jpg](#), downloaded 628 times



3) [Screenshot.189.jpg](#), downloaded 639 times





4) [Screenshot.191.jpg](#), downloaded 636 times

