

Subject: Re: RETARD FIGHT  
Posted by [iRANian](#) on Sat, 22 Dec 2012 19:36:42 GMT  
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hey hey guys

### File Attachments

1) [oh\\_hey.png](#), downloaded 312 times

IP:Port	Game name	Map	Players	P...	Ping
69.162.65.2:8113	Jelly-Server.com [Marathon]	C&C_Hourglass	40/50		177
208.115.196.18:7070	UltraAOW.com NewMaps 4.0	C&C_Urban_Rush_b2	25/50		149
208.115.196.18:7070	UltraAOW.com NewMaps 4.0	C&C_Urban_Rush_b2	25/50		150
208.115.205.106:5000	RenCorner Marathon	C&C_Under	6/50		208
149.3.132.90:1337	MP-Gaming.com Gamma Stats	RA_Complex	3/30		74
188.138.84.134:7812	~ Sla Mutant Co-Op	M05	1/32		40
176.25.249.29:9995	mvr's test	C&C_Mesa	1/20		78
95.211.124.216:4880	TT Test server (TT/4.0)	C&C_Hourglass	0/126		22
64.85.165.123:8787	Turbo-Technologies.us DM	M05	0/50		132
208.115.196.18:9090	UltraAOW.com Infantry 4.0	C&C_CarnageClubXt...	0/50		174
208.115.205.106:6000	RenCorner CommWar	C&C_Snowfight2005	0/50	x	181
208.115.196.18:7075	UltraAOW.com Test 4.0	C&C_Battleground	0/50	x	200
208.115.196.18:8677	TiberiumCrystalWar.com US	TCW_Center_Point	0/50		213

  

Option	Data	Player	Side	Score	Kills	D...	Ping	Time
gametype	Marathon	Nod	Nod	18	0	0	5	00.04.15
mapname	C&C_Under.mix	GDI	GDI	42	0	0	5	00.04.15
nextmap	C&C_Complex	Kasumi	GDI	42	0	0	140	00.04.15
time elapsed	00.04.15	Zimmpi	Nod	0	0	0	151	00.04.15

Connect Refresh

GSA: Total servers: 39 - Available: 36