
Subject: [Map] C&C_Bridge_Control
Posted by [zunnie](#) on Thu, 06 Dec 2012 22:53:37 GMT
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A cool map ported from Tiberium Crystal War.

This map only has a Weapons Factory, Barracks and a Airstrip, Hand of Nod which have to be destroyed.

There are also 2 Tiberium Silo's on each side but they do not have to be destroyed to win the game.

The silo's can be repaired back to full health and will then give the team that repaired it credits every second.

Trees by Blazea58.

Crane by ImperialKaskins.

Ruins by HunterSeeker.

Have fun!
