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Subject: Re: Editing the HUD

Posted by [NACHO-ARG](#) on Sun, 02 Dec 2012 17:56:54 GMT

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danpaul88 wrote on Sun, 02 December 2012 08:10No, I believe you would need to modify the .w3d to add the necessary material and/or mesh properties to apply the effects properly.

this,as far as i know you cant do anything but chaging the viser´s main color wile editing just the dds file.

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