
Subject: Re: Guide to new lighting features in 4.0RC1
Posted by [Generalcamo](#) on Wed, 28 Nov 2012 22:51:50 GMT
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Could I request something?

Could you add "Prelit=false" in order to fix the new bugs that were made as a result of this fix?
This would fix the bugs that Jerad Grey has, and allow others to use this.
