
Subject: Problems to connect to WOL

Posted by [lucasbra](#) on Tue, 20 Nov 2012 21:38:56 GMT

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Hey! I'm using Win 7, Scripts 4.0 and I'm having the problem that is in the FAQ(or not). When I connect to the WOL and try to see the servers no servers are shown. My firewall is Avira and it allows the game connect to the internet. No messages are shown either("no game servers found at this time"). And i checked the file host at C:\WINDOWS\SYSTEM32\DRIVERS\ETC and get this msg:

```
# Copyright (c) 1993-2009 Microsoft Corp.
#
# This is a sample HOSTS file used by Microsoft TCP/IP for Windows.
#
# This file contains the mappings of IP addresses to host names. Each
# entry should be kept on an individual line. The IP address should
# be placed in the first column followed by the corresponding host name.
# The IP address and the host name should be separated by at least one
# space.
#
# Additionally, comments (such as these) may be inserted on individual
# lines or following the machine name denoted by a '#' symbol.
#
# For example:
#
# 102.54.94.97    rhino.acme.com    # source server
# 38.25.63.10   x.acme.com        # x client host

# localhost name resolution is handled within DNS itself.
# 127.0.0.1     localhost
# ::1          localhost
```

If someone could help me I'll be grateful.

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