

---

Subject: Re: Textures not showing up?

Posted by [trunkskgb](#) on Sat, 17 Nov 2012 04:37:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I deleted the files like suggested. It fixed the problem on some maps, which was nice to see. However, it now affects other maps! Ones that were not affected before doing this. It also has rendered Gigantomachy completely useful. It freezes each time the map loads now, and every texture on the map is black.

---