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Subject: I don't get it

Posted by [N1warhead](#) on Tue, 13 Nov 2012 20:01:18 GMT

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Okay I am getting fed up with this new version of Level Edit.

I can't find JonWils version anywhere on the forum, I've tried searching, google, etc.

I can not get anything to really even show up when I load the game. I make sure I TEMP everything I mess with. Spawners, Etc.

I make sure I save the level before I export as mix.

Example, I place GDI Spawner and NOD Spawner, and when I load the map up the character is in a whole different part of the map and is falling under the map. I know it's not my map, because I keep just using the original C&C Maps that are already on Level Edit just to keep doing trial and error to finally get something to work.

I can't get ANYTHING to work whatsoever except playing music on a map.

Like if I adjust the settings on the TEMPED model lets just say the CNC\_Nod\_Minigunner\_0 or whatever it is called, if I temp it, lets say I make the Jump Height different (to jump higher) it don't do it, it plays as if the settings have never changed.

Can someone please help me with this, I know it's been 4 years sense I've modded renegade, but I swear I'm not forgetting anything.

I temp models, spawners, etc > save the map > Export the map. (tried the """) and without the "" (example "C&C\_Whatever.mix"). Still no difference.