
Subject: Re: C&C_The_Canyon (Wip infantry map)
Posted by [Blazea58](#) on Wed, 07 Nov 2012 08:37:48 GMT
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Well I would say the map is pretty close to being done other than level edit and adding in the buildings/ Tiberium silos. Textures still need a lot of reworking, but for the most part It's complete.

I'll probably try fixing a few more small things then ill have it ready to send off to you Zunnie.