Subject: Re: TTFS Public Repository by Game-Maps.org
Posted by zunnie on Wed, 24 Oct 2012 08:52:55 GMT
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http://www.tiberiantechnologies.org/wiki/index.php/Resource_manager_documentation#List_of_available_packages

Due to the nature of how Packageeditor works in 4.0 RC1 the way it works has changed.
You now have to enter a Package ID to Install a package/map.
You will have to find the map's corresponding ID in the list and then download that instead.

If you have any questions feel free to post them.