
Subject: Re: Version Mismatch (Win32 FDS)
Posted by [Spyder](#) on Mon, 15 Oct 2012 10:38:59 GMT
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iRANian wrote on Mon, 15 October 2012 12:16No it's an issue with infinite ammo under 4.0.
Check out my infinite ammo plugin for infinite ammo.

Is it configurable per weapon or global infinite ammo?
