Subject: Re: Version Mismatch (Win32 FDS)
Posted by Spyder on Mon, 15 Oct 2012 09:00:26 GMT

I tried the serverPresetsFile method, but even then it's not loading anything. I tried:

```
global:
{
  serverPresetsFile = "objects.aow";
};

Field:
{
  mapName = "C&C_Field";
  package = ["C&C_Field"];
  serverPresetsFile = "objects.aow";
};
```

I even tried different names for the objects file and it still isn't loading...

Edit: updated to RC1, but the problem is still present.