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Subject: Re: dem yellow boxes

Posted by [Jamie or NuneGa](#) on Tue, 09 Oct 2012 19:07:15 GMT

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ehhh wrote on Tue, 09 October 2012 17:29

Swear i got money more often pre 4.0

jus wondering, thanks!

Pre 4.0 city was bugged and always gave 200. Canyon never gave 200 and had 50% chance of 100 or ammo refill (including c4). Walls was always 100.

I thought the idea with TT was that they would be completely random but they seem to still have recurring attributes. City seems to be 200 80% of the time.

Also did you guys fix spawns, they still don't seem completely random.

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