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Subject: Re: Dazzle

Posted by [Mauler](#) on Thu, 04 Oct 2012 22:03:11 GMT

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Yes the Max tools don't export the dazzle from what I can tell. Anytime I use them, they are created in RenX as it properly displays them ingame. Another thing is I cannot view them in the viewer, only in the editor.. I do believe I used to be able to view dazzles in the w3d viewer but now it doesn't display them

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