

---

Subject: Re: ref hop

Posted by [Major-Payne](#) on Thu, 27 Sep 2012 15:30:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It's originally a bug, yes

A bug that has become an essential part of Renegade gameplay on Canyon. Nod can hammer the inside of the GDI base from the comfort of the field, out of the range of tunnel snipers, while GDI can only hit the tip of the strip from a position that is very open to fire, from the nod base, the vehicle tunnel and the infantry tunnels.

The price nod pays for this is the ref hop. Don't take it away. Reinstate ref hop.

---