
Subject: Re: Why are you killing renegade
Posted by [Sean](#) on Tue, 18 Sep 2012 16:37:25 GMT
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crushu06 wrote on Tue, 18 September 2012 09:27 Problem is there are to many useless servers that spread everyone out.

Jelly should change its server to 40 players and create another that people gravitate too. 50 is to many and ruins game for me personally.

Then there is

Like 10 in NS
16 in rencorner
6 in ultra
4 in area
2 in coop
2 in TMX
6 in atomix or cloud or some shit
2 in a build server

Idk that's just a estimate how the numbers go but the numbers spread out and its lame and useless. Everyone needs to stick together to fill up servers and have fun games.

You give Atomix a little too much credit. It's pretty much dead unfortunately - its a real shame too. I used to love that server.
