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Subject: Re: Smoke

Posted by [EvilWhiteDragon](#) on Sat, 08 Sep 2012 11:03:20 GMT

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liquidv2 wrote on Sat, 08 September 2012 07:02i have no problem whatsoever with players using that skin on my server

i'd rather everyone saw things that way

same goes for arty screen shake; either have it 10% of what it is now or just remove it, and let visual/game effects play less of a role in determining game outcomes

We're not changing gameplay mechanics. The smoke thing might be a bug, the arty shake certainly is not.

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