
Subject: Re: TT people

Posted by [EvilWhiteDragon](#) on Sat, 08 Sep 2012 11:01:29 GMT

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Starbuzz wrote on Fri, 07 September 2012 19:48EvilWhiteDragon wrote on Wed, 05 September 2012 11:06Starbuzz wrote on Wed, 05 September 2012 16:21liquidv2 wrote on Tue, 04 September 2012 19:56lower explosion flare if at all possible
or have bloom disabled by default; it's harsh

yes definitely...good suggestion

I would like the Mammoth rocket backblasts to be lowered. I see a massive puff of white smoke that takes up the centre of the screen and lowers visibility everytime I fire rockets.

edit: also that door mine glitch is ridiculous! One can just blow up mines in a doorway by wall-walking the sides outside the door...what a bullshit amateur glitch lol...should be removed from any game. Please fix so it is no longer possible!

You're aware that you could do this like, forever? If you place your mines carefully you can prevent that from happening.

True true...

well, I guess I am quiet late in saying it but this game has a lot of things you can do that most newer players won't even know exists. Things like outside PT's and blowing up mines this way are not readily apparent to new players and/or those who just played the same way year after year without knowing these things.

Same is probably true for the items listed on this page:

<http://www.blackintel.org/renegade/tactics>

Doesn't make them any less possible though.
