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Subject: anticheat.ini

Posted by [Ethenal](#) on Thu, 30 Aug 2012 23:37:00 GMT

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Could we have a console command that refreshes the data from anticheat.ini? This way, when I add new skins/models/etc. on Jelly, I don't have to restart in the middle of a full game just so people can use their models.

Thanks!

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