
Subject: Re: [SSGM 4.0 Plugin] Where's My Beacon
Posted by [iRANian](#) on Tue, 28 Aug 2012 06:08:50 GMT

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Does it check the distance from a building via checking building meshes or via checking the distance of the controller? If it's the latter if you place a beacon on the strip part of the Airstrip it'll say it's fake.
