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Subject: Re: Tiberium Refinery WIP

Posted by [Aircraftkiller](#) on Sun, 26 Aug 2012 03:38:48 GMT

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Of course it doesn't mind when you're running it by yourself, or with smaller games. If all you intend to have running are 4v4 or lower, then optimizing performance isn't as important as it is for developing a Renegade map that may end up having 25v25 playing.

I may add the extra sides, but I don't feel it's worth the trade-off. I'm more interested in performance than I am with seeing a repeat of Fjords where a lot of players complain about framerates.

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