
Subject: Re: iRANian playing renegade
Posted by [Xpert](#) on Sat, 25 Aug 2012 21:35:32 GMT
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Adad wrote on Sat, 25 August 2012 14:59| just laughed! Shit...

And reminded me the old stuff.

```
// Invalid radio id?  
if (evt.m_key < 0 || evt.m_key >= 30)  
{  
    evt.Skip();  
    return;  
}  
  
// Block custom radio id  
evt.m_radiID = nc_CNCRModeSettingsDef::_mInstance->Radio_Command[evt.m_key];  
  
// Flood control  
gzPlayer *pData = gzPlayerManager::Find(evt.m_sender);  
if (pData)  
{  
    if (pData->GetRadioCtrl()->m_Count >= 5)  
    {  
        evt.Skip();  
        return;  
    }  
    pData->GetRadioCtrl()->m_Count++;  
}
```

gzgm ;D
