
Subject: Re: New tool I am working on, feedback wanted
Posted by [Generalcamo](#) on Sat, 25 Aug 2012 19:43:17 GMT
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Actually, taking it from the Test Build Changelog, there are two new features coming soon. One is a User-Defined property set in 3ds max/Gmax that disables vertex lighting. And the other is a fix to a certain LE tool.
