
Subject: Re: iRANian playing renegade
Posted by [Adad](#) on Sat, 25 Aug 2012 18:59:09 GMT
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I just laughed! Shit...

And reminded me the old stuff.

// Invalid radio id?

```
if (evt.m_key < 0 || evt.m_key >= 30)
{
    evt.Skip();
    return;
}
```

// Block custom radio id

```
evt.m_radioID = nc_CNCModeSettingsDef::_mInstance->Radio_Command[evt.m_key];
```

// Flood control

```
gzPlayer *pData = gzPlayerManager::Find(evt.m_sender);
if (pData)
{
    if (pData->GetRadioCtrl()->m_Count >= 5)
    {
        evt.Skip();
        return;
    }
    pData->GetRadioCtrl()->m_Count++;
}
```
