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Subject: Re: Building models blocked; no exceptions?  
Posted by [Troll King](#) on Mon, 20 Aug 2012 12:09:53 GMT  
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Sometimes I facepalm when people are trying to modify certain .W3D files and how many times topic have been made about this. It can only be allowed if the server owner made a hash for that particular .W3D file and there is a good reason why modified models are being blocked. You could make the walls transparant and look trough them. That would be an easy wallhack..

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