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Subject: Re: Sbh Bug

Posted by [saberhawk](#) on Sat, 18 Aug 2012 04:40:15 GMT

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shalfia wrote on Thu, 16 August 2012 15:13 So the bug is fixed for the shadows under trees or near the water on islands? But what about when they deploy a beacon? I have seen this quite a few times where I am driving around and see a beacon on the ground being placed but no one above it until I start shooting. I thought it was something new that allowed you to deploy a nuke without actually clicking the mouse since i have only seen it with TT.

Shal

The bug where projectors can affect stealthed objects was fixed, have not yet looked into the beacon deployment issue.

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