Subject: Re: C4 reload/switch bug Posted by Jamie or NuneGa on Fri, 17 Aug 2012 17:10:26 GMT View Forum Message <> Reply to Message

Hitman wrote on Fri, 17 August 2012 16:03i had some bug lately since 4.0 came on jelly mara

lets say i throw both my timed c4's, so im out of timers, right? i am, but it still says i got 1 left, and he actually has it in his hand, but when u click to throw it just dissapears

Its worse when you come away from hiding place to throw it andddddd dead

