
Subject: Re: C4 reload/switch bug
Posted by [Hitman](#) on Fri, 17 Aug 2012 15:03:29 GMT
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i had some bug lately since 4.0 came on jelly mara

lets say i throw both my timed c4's, so im out of timers, right?
i am, but it still says i got 1 left, and he actually has it in his hand, but when u click to throw it just dissapears
