
Subject: Re: Commands->Get_Random_Int() is of very poor quality

Posted by [iRANian](#) on Sun, 12 Aug 2012 22:14:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

RealLow + (Random2Class__operator__(FreeRandom) & 0x7FFFFFFF) % (RealHigh - RealLow);

if RealLow = 1 and RealHigh = 2 we get

1 + random number % (2 - 1)

Which always returns 1 as anything modulus (2-1) is 0, 0 + 1 = 1.
